

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the present application:

Listing of Claims:

1. (Currently Amended) A method for arranging and playing a media presentation, comprising:
 - providing a plurality of media objects;
 - receiving first configuration instructions from a user, the first configuration instructions comprising selecting and ordering the plurality of media objects, and specifying a transition between the plurality of media objects;
 - arranging the plurality of media objects into an a first ordered sequence responsive to the first configuration instructions;
 - associating the first ordered sequence of media objects with a first trigger event;
 - receiving second configuration instructions from a user, the second configuration instructions comprising selecting and ordering the plurality of media objects, and specifying a transition between the plurality of media objects;
 - arranging the plurality of media objects into a second ordered sequence responsive to the configuration instructions;
 - associating the second ordered sequence of media objects with a second trigger event;
 - monitoring for the a trigger event;
 - detecting the first trigger event;
 - accessing a list identifying the a plurality of associations between the trigger events and the ordered sequences sequence of media objects, including at least an entry corresponding to the association between the first trigger event and the first ordered sequence;
 - selecting from the list the first ordered sequence associated with the first trigger event; and

playing, responsive to the first trigger event, the first ordered sequence of media objects ~~on a display~~.

2. (Original) The method according to claim 1, further including the step of packaging the plurality of media objects into an encapsulated media package, the media package further including sequencing information for the media objects.
3. (Original) The method according to claim 2, further including the steps of:
publishing the media package to a remote user device;
associating, on the remote device, the media package with a trigger event;
monitoring for the trigger event on the remote device; detecting the trigger event on the remote device; and
playing on the remote device, responsive to the trigger event, the ordered sequence of media objects.
4. (Original) The method according to claim 1, further including:
dividing at least one of the media objects into a set of sequential subsets so that each subset is smaller than a maximum size; and
wherein the divided media object is played by loading and playing each of its respective subsets in sequential order.
5. (Previously Presented) The method according to claim 1 where at least one of the media objects is a sound file and at least another one of the media objects is an image file.
6. (Original) The method according to claim 1 where the presentation is a screensaver for a display device, and the ordered sequence of media objects is played responsive to a timed trigger event.
7. (Currently Amended) A wireless device, comprising:
an embedded processor;

a keypad input device coupled to the embedded processor;
a display screen coupled to the embedded processor;
a memory including a list, the memory coupled to the embedded processor;
wherein the embedded processor implements a method comprising:

displaying to a user a plurality of available media objects; receiving the user's configuration instructions from the keypad, the configuration instructions comprising selecting and ordering the plurality of media objects, and specifying a transition between the plurality of media objects; selecting and ordering a set of first media objects responsive to the configuration instructions; associating the set of first media objects with a first trigger event, the first trigger event occurring at the wireless device; monitoring for the first trigger event; accessing the list, the list including a plurality of associations between trigger events and ordered sequences of media objects including at least an entry corresponding to the association between the first trigger event and the first set of media objects; identifying the association between the first trigger event and the first ordered sequence of set of media objects; choosing the entry corresponding to the association; and presenting, responsive to the first trigger event, the first ordered sequence set of media objects.

8. (Original) The wireless device according to claim 7, further including a position location receiver coupled to the embedded processor, and wherein the embedded processor presents the media objects responses to a trigger event generated by the position location receiver.

9. (Original) The wireless device according to claim 7, further including a timer coupled to the embedded processor, and wherein the embedded processor presents the media objects responses to a trigger event generated by the timer.

10. (Original) The wireless device according to claim 7, further including a call processor coupled to the embedded processor, and wherein the embedded processor

presents the media objects responses to a trigger event generated by the call processor.

11. (Previously Presented) The wireless device according to claim 7, wherein the embedded processor further receives caller identification information; and wherein the embedded processor presents the media objects responses to a trigger event generated according to the content of the caller identification information.

12. (Currently Amended) A method of arranging a screensaver and playing the screensaver on the display of a portable, battery powered device, comprising:

- providing a plurality of image files;
- receiving selection commands, the selection commands selecting a set of image files to use in the screensaver;
- ordering the selected files into a first sequence;
- specifying a transition between the selected files;
- associating the first sequence with a first screensaver event;
- monitoring for an occurrence of the first screensaver event;
- detecting the first screensaver event;
- accessing a list identifying the a plurality of associations ~~association~~ between the screensaver events event and the ~~sequence~~ sequences, including an entry corresponding to an association between the first screensaver event and the first sequence;
- choosing the entry from the list; and
- playing the first sequence on the display as a screensaver.

13. (Original) The method according to claim 12, wherein the receiving step further includes accepting commands entered by a user.

14. (Original) The method according to claim 12, wherein the receiving step further includes accepting commands generated responsive to the portable device receiving a wireless communication.

15. (Original) The method according to claim 12, further providing a sound file, and ordering the sound files into the sequence so that the sound plays on a speaker device.
16. (Original) The method according to claim 12 further including the step of packaging the selected media files and sequencing information into a media package.
17. (Previously Presented) The method according to claim 16 further including the steps of
transmitting the media package to a remote device; and
playing the sequence on the display of the remote device.
18. (Currently Amended) A method of playing a media presentation using a device, comprising:
providing a first media package, the first media package including sequence information for ordering a plurality of media objects and specifying a transition between the plurality of media objects in the media presentation;
associating the first media package with an first event trigger;
monitoring the device for an occurrence of the first event trigger;
accessing a list identifying the a plurality of associations ~~association~~ between the event triggers ~~trigger~~ and the media package packages, including an entry
corresponding to an association between the first media package and the first event
trigger;
choosing the entry corresponding to the association; and
playing, responsive to the first event trigger, the media presentation.
19. (Original) The method according to claim 18, wherein the providing step includes receiving the media package through a network connection.
20. (Original) The method according to claim 18, wherein the providing step includes receiving the media package through a wireless connection.

21. (Currently Amended) The method according to claim 18, wherein the providing step includes:

- receiving configuration instructions from a user of the device;
- selecting the media objects according to the configuration instructions;
- ordering the media objects according to the configuration instructions;
- transitioning the media objects according to the configuration instructions; and
- generating the first media package at the device.

22. (Currently Amended) The method according to claim 18, wherein the providing step includes:

- receiving configuration instructions;
- selecting the media objects according to the configuration instructions;
- ordering the media objects according to the configuration instructions;
- transitioning the media objects according to the configuration instructions; and
- generating the first media package.

23. (Currently Amended) The method according to claim 18, wherein the first media package is an encapsulated media package including data for the media objects.

24. (Currently Amended) The method according to claim 18, wherein the first media package is a referenced media package including a reference to a file location to access data for the media objects.